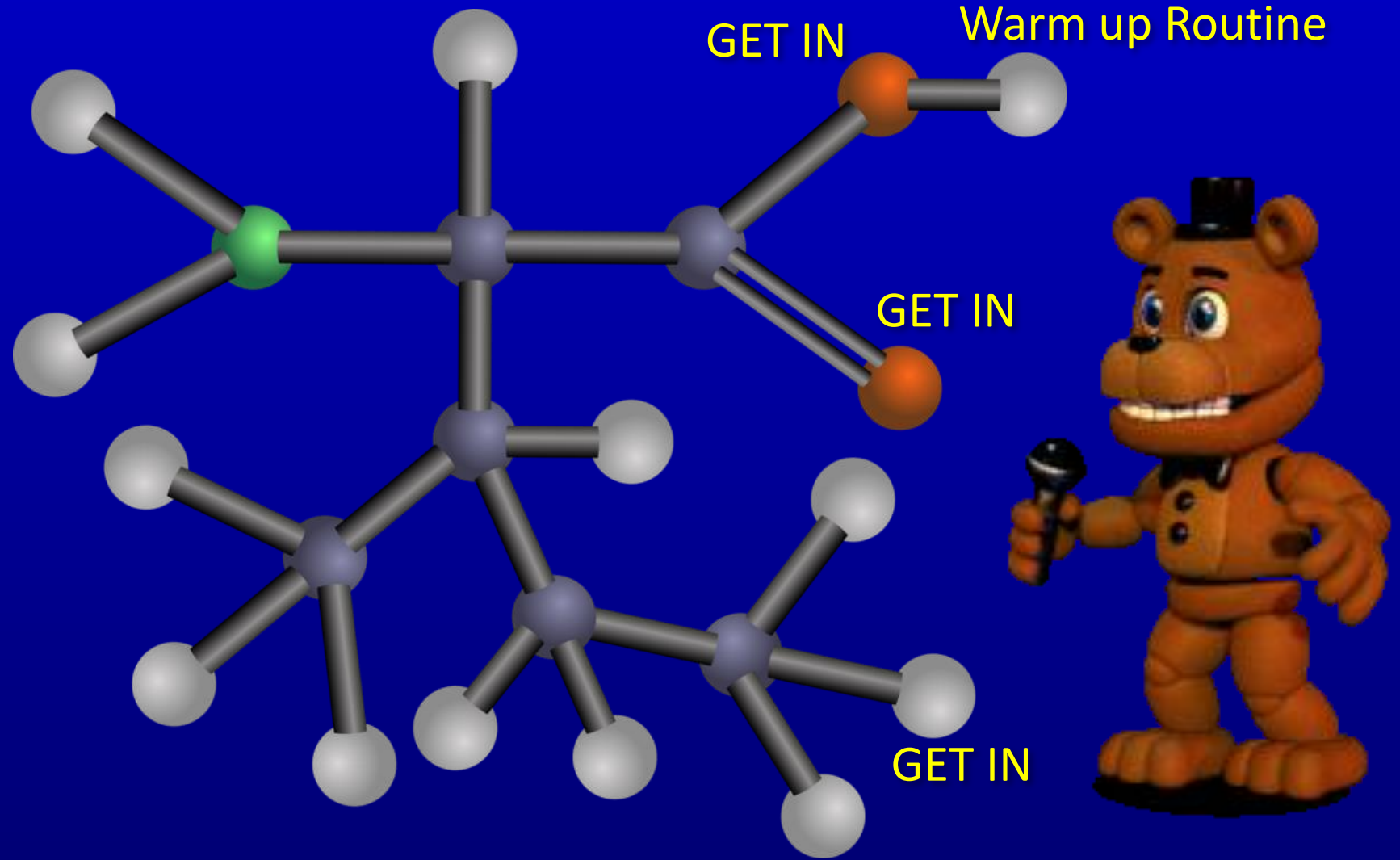


PRACTICAL APPLICATIONS – making the most of preparation

- Seems spontaneous
- Modules tied together by a theme or movement
- Limited repertoire still means good dance



PRACTICAL APPLICATIONS PREPARATION AND PRACTICE

What you have - Foundations

- Understand the definitions
- Simple formation management
- 5 foundation modules
- 1 simple resolution technique (spare tire)



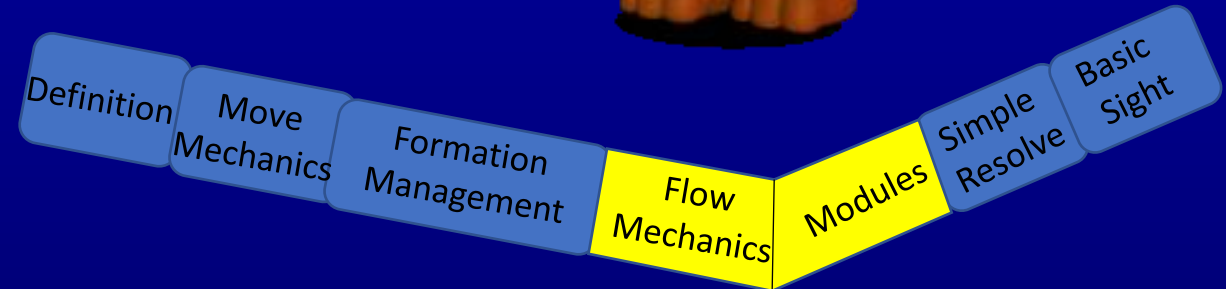
Your job is to develop only a small few theme modules only per tip

Stop over preparing

Preparation is not wasted. The wrong preparation is!

FOCUS

- Pick a theme and prepare around it
- Pick a singing call that fits the theme
- Develop simple modules to start
- practice



It is a simple repeatable process

Chosen movement – Pass the ocean

Write or find a singing call with pass the ocean

Practice that figure with at least two or three different songs

My singing call figure is:

- HEADS SQUARE THRU 4, SWING THRU, BOYS TRADE, BOYS RUN, BEND THE LINE, RIGHT & LEFT THRU, **PASS THE OCEAN**, SCOOT BACK, SWING & PROMENADE HOME

Put it away – you now have a theme.



Now it is time to prepare your modules

You are preparing for 2

The dancing audience –

- how well do you know them
- what are their capabilities
- what is their trust factor in you

Yourself

- **Can your modules flow one to the next**
- **Are they for the dancers or for you**
 - **Technically correct but difficult**
 - **Repetitive and redundant**
 - **Danceable but still interesting**
 - **Flow well**

Practical Cue Sheet

CB-CB	PL-PL
Your focus move module here	Your focus move module here
CB-PL	PL-CB
Your focus move module here	Your focus move module here
CB-Resolve	PL-Resolve
Your focus move module here	Your focus move module here

Set up a practical cue sheet – the format has to work for you

Practical

You should, if you read the preparation requirement have a cue sheet ready

FOUNDATION MODULES – QUICK REVIEW

1. “Zero” Box Standard

- Swing Thru, Boys Run, Ferris Wheel, Pass Thru

2. “Zero” Line Standard

- Pass Thru, Wheel & Deal, Double Pass Thru, First Left, Next Right

3. Conversion CB-PL

- Swing Thru, Girls Circulate, Boys Trade, Boys Run, Bend The Line

4. Conversion PL-CB

- Touch $\frac{1}{4}$, Circulate, Boys Run

5. $\frac{1}{2}$ Chicken Plucker

- Right And Left Thru, Pass Thru, Trade By

Practical Cue Sheet

CB-CB

SLIDE THRU
PASS THE OCEAN
CIRCULATE
RIGHT AND LEFT THRU
PASS THRU
TRADE BY

CB-PL

PASS THRU
TRADE BY
PASS THE OCEAN
VERY CENTERS BOYS TRADE
SPIN THE TOP
CIRCULATE TWICE
BOYS RUN
BEND THE LINE

CB-RESOLVE

TOUCH A QUARTER
SCOOT BACK
BOYS RUN
REVERSE FLUTTERWHEEL
PASS THE OCEAN
RECYCLE (CB)
ALLEMANDE LEFT

PL-PL

PASS THE OCEAN
BOYS TRADE
SPLIT CIRCULATE
CENTERS ONLY SCOOT BACK (OR
TRADE)
MEN RUN

PL-CB

PASS THRU
REVERSE WHEEL AROUND
PASS THE OCEAN
GIRLS CIRCULATE (CB OW)
BOX THE GNAT
PASS THRU
U-TURN BACK (CB)

PL-RESOLVE

PASS THE OCEAN
SPLIT CIRCULATE TWICE
RIGHT AND LEFT GRAND

PASS THRU
U-TURN BACK
PASS THE OCEAN (*boys in centre*)
RIGHT AND LEFT GRAND

PRACTICE SEQUENCES

PRACTICE your sequences.

USE your 5 foundation modules. USE YOUR MODULES

Example: ** Number in brackets (5) is the use of a foundation module

Your sequences might look like ** Number in brackets (5) is the use of a foundation module referring to those above

Sequence 1:

- **Heads** Get in to CB: (5) ½ Chicken Plucker, CB-CB, (5) ½ Chicken Plucker, CB Resolve

Sequence 2:

- **Sides** get in to PL: PL-PL, PL-CB, (1) Zero box standard, CB-PL, Circle left

Sequence 3:

- **Heads** get in to CB: CB-PL, (4) PL-CB conversion, (5) ½ Chicken Plucker, CB-CB, (5) ½ Chicken Plucker to Allemande Left

HINTS AND TIPS

AIM for a 4 minute patter only

- longer patters are tiring for you and the dancers and less fun for both

Maximum 2 hours of practice (one hour is best)

- Force yourself to take a break
- Practice the singing calls each time

An opener (practiced) plus 3 x 4 sequence modules = approx. 4 minutes

An opener (practiced) Plus 4 x 3 sequence modules = approx. 4 minutes

- You will run out of music before you run out of material

It may seem repetitive to you, but it is not to the dances.

PRACTICE WELL, DELIVER WELL

Example sequences

Example Sequence 1

- **Heads** Get in to CB: **(5)** ½ Chicken Plucker
CB-CB **(5)** ½ Chicken Plucker CB Resolve

(get in to CB – equivalent to square thru 4)

Heads Pass the Ocean

Centers Girls Trade

Centers Recycle

Centers Pass Thru

(1/2 Chicken Plucker)

Square Thru 3

Trade By

(CB-CB zero module)

Slide Thru

Pass the Ocean

Circulate

Right and Left Thru

Pass Thru

Trade By

(1/2 Chicken Plucker)

Right and Left Thru

Veer Left

Ferris Wheel

Centers Star Thru

Centers Slide Thru

Centers Pass Thru

(CB-Resolve)

Touch a Quarter

Scoot Back

Boys Run

Reverse Flutterwheel

Pass the Ocean

Recycle

(CB)

Allemande Left

Right and Left Grand

Promenade Home

Let's see what it all looks like and then it is your turn

Taminations Sequencer

Heads Slide Thru	Mainstream
Heads Left Square Thru 3	Basic 1
Touch 1/4	Basic 2
Scoot Back	Mainstream
Boys Run	Basic 2
Pass Thru	Basic 1
Tag the Line	Mainstream
Face In	Basic 1
Box the Gnat	Basic 2
Slide Thru	Mainstream
(Conversion CB-PL Foundation Module)	
Swing Thru	Basic 2
Girls Circulate	Basic 1
Boys Trade	Basic 2
Boys Run	Basic 2
Bend the Line	Basic 1
(PL-PL module)	
Right and Left Thru	Basic 1
Pass Thru	Basic 1
Boys Run	Basic 2
Scoot Back Twice	Mainstream
Girls Run	Basic 2
Pass Thru	Basic 1
Tag the Line	Mainstream
Face In	Basic 1
(I can call isolated sight here if I want or I can resolve with a PL module or even call circle left)	
Touch 1/4	Basic 2
Boy Walk Girl Dodge	Mainstream

Starting Formation
 Facing Couples Squared Set Normal Lines
Other:

Dancer Speed
 Slow Normal Fast
Dancers move at a Fast pace

Grid
Show a dancer-sized grid

Dancer Colors
 By Couple Random None
1 2 3 4
You can also set a single dancer color by right-clicking on the dancer.

Dancer Shapes

Dancer Identification
 None Dancer Numbers Couple Numbers Names

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Start 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 End

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Undo Reset Copy Paste

Help Settings Abbrev Calls

Questions and Discussion

